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| **SAMUEL PEPYS – MISSION OVERVIEW** | |
| **Mission 1** | ‘*Panic only makes things worse.’*  The year is 1666 and a fire has started at the King’s Bakery on Pudding Lane. It is spreading quickly and many people have had to evacuate their homes. In those days there weren’t fire engines with water on board ready to put out the fire like we have today. We need to get water from the River Thames to the fire and extinguish the flames as quickly as possible. |
| **Mission 2** | ‘*You don’t fight fire with fire. You fight fire with water.’*  The flames of the fire are spreading very quickly and we must work together to control it. As the flames increase in ferocity we must use our water supplies to push them back. Teamwork will be crucial if you are going to be successful in controlling the flames. |
| **Mission 3** | *‘What is worth saving?’*  Today you are switching roles. You are no longer fire fighters but this time civilians who need to get moving if you’re going to make it across the River Thames before all pathways are blocked. Luckily, you live a little further away from the source of the fire than other people, so when it was time to leave you had time to gather your belongings. However, you soon realise that what you plan to pack is going to be too much to carry and would slow you down. It’s time to make a decision about what to keep and what to leave behind. What do you value the most? What will you save? |
| **Mission 4** | ‘*You should always put your safety first.’*  Unfortunately, the fire has now completely burned down our houses and we have been left homeless with only the possessions we managed to pack. We have identified a location to build ourselves a temporary shelter so that we are safe for the night, but it is on the other side of the River Thames. Can you safely get your family across the river? |
| **Mission 5** | *‘You don’t know what you’ve got until it’s gone.’*  We have successfully made it to the other side of the river. However, it is starting to get dark and we have nowhere to sleep tonight. Our only option is to build a shelter. Embersare still burning throughout the town so the shelter you build will need to be fireproof and large enough for the whole team. |
| **Mission 6** | ‘*Help other people, even when they can’t help you back.’*  Having spent the night in your shelter, you wake up to find that the fire has been put out and you decide to make your way back to where your home was to assess the damage. Even though the fire has been put out, the air is thick with smoke and your vision is impaired. Some members of the team have special goggles which allow them to see clearly; others will have to rely on the instructions of their teammates to make it back without getting lost. |